

Fig.1 Experimental setup in free air

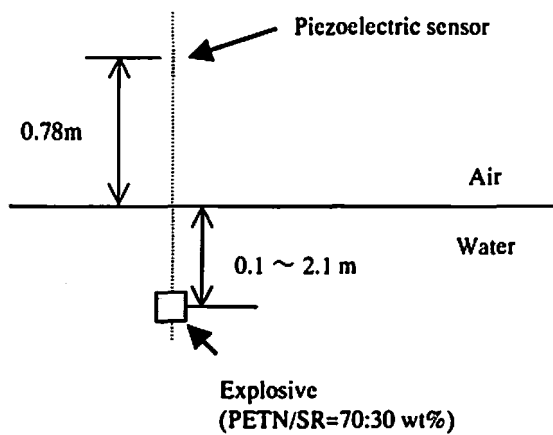


Fig.2 Experimental setup with a water layer

The blast pressure was measured by three piezoelectric sensors (PCB 102A12), which were located 0.6, 1.2 and 1.8 m from the explosive, respectively. The blast wave pressure versus time was recorded using a digital waveform recorder (Sony Textronix, RTD 710A).

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2. 2 Blast wave pressure from an underwater explosion

The second test was performed with a water layer. Figure 2 shows the experimental setup of the underwater explosion. The explosives were located 0.1, 0.2, 0.3, 0.6, 0.8, 0.9, 1.4 and 2.1 m below the water surface. The charge weight was constant at 0.0095 kg. The air blast pressures resulting from the underwater explosion was measured by a sensor (PCB 102A12) located 0.78 m above the water surface. The

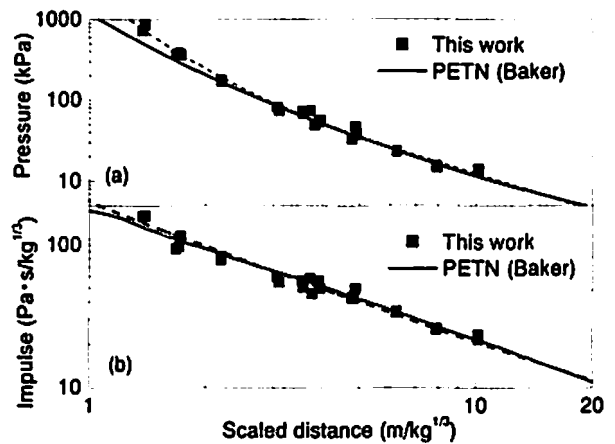


Fig.3 DTA and TG thermograms

blast wave pressure versus time was recorded using a digital waveform recorder (Gage, CS1610).

In order to investigate the relationship between the thickness of the water layer and its attenuation effect on the blast wave, the positions of the sensor and the water surface were fixed; only the charge depth was varied.

3. Results and discussion

3. 1 Blast wave pressures in free air

Figure 3 shows that the PETN data of Baker in free air (We used the detonation energy of PETN to get the PETN data with Nondimensional blast parameters of Baker⁹⁾) and the experimental results of peak overpressures and scaled impulses versus the scaled distance. Although the peak overpressure was slightly greater than Baker's data for scaled distances of less than $3 \text{ m} \cdot \text{kg}^{-1/3}$, the experimental results of the present study generally agreed well with the data reported by Baker. Thus, the present experiment was confirmed to provide reproducible, valid data.

3. 2 Air blast pressures with the water layer

Figure 4 shows the blast wave histories recorded with and without a water layer, at a charge depth of 0.1 m and a sensor-to-explosive charge distance of 0.88 m. The blast intensity is clearly attenuated as a result of the water layer. In Fig. 4, it was also found that the time duration of blast wave is much longer in the presence of a water layer. The decay shape of the blast wave pressures passing through a water layer differs from that of blast wave pressures passing through the air only. There are two possible explanations for this. One possibility is that this is due to the influence of the reflection wave¹⁰. When the primary shock wave reaches the water surface, the reflected wave is always a rarefaction wave. When the rarefaction wave reaches the gas bubble, the reflected wave is a compression wave. The compression wave also goes through the water surface, and propagates in the air. The compression wave must eventually be combined into the blast wave passing through the water layer by the primary shock wave. The other possibility is that the effect is due to the gas bubble energy released into the atmosphere. At a scaled depth of $0.5 \text{ m} \cdot \text{kg}^{-1/3}$, a gas bubble caused by a charge of this size would reach the water surface before its contraction begins¹¹. The measurements of shock wave pressures taken underwater confirmed that the gas bubble pulse disappeared.

Figure 5 shows the peak overpressures and the scaled impulses versus the scaled distance. Comparison of the free air data with the water layer data revealed that the peak overpressure and the scaled impulse were greatly reduced by the presence of the water layer. It was confirmed that a water layer was extremely effective for attenuating blast waves.

Figure 6 shows the pressure attenuation ratio $(P_0 - P_w)/P_0$ and the impulse attenuation ratio $(I_0 - I_w)/I_0$ as a function of the scaled depth, where P_w and P_0 are the peak overpressure with and without the water layer, respectively, and I_w and I_0 are the scaled impulse with and without the water layer, respectively. The scaled depth is the distance from the explosives to the water surface. The attenuation effects were found to increase with the scaled depth. Comparison of the attenuation ratios of pressure and impulse revealed that the attenuation effect on the peak overpressure was greater than that on the scaled impulse.

4. Theoretical analysis using the impedance mismatch method

Figure 7 shows the pressure (P_s) as a function of particle velocity (u_p) for water and air. The Hugoniot of water and

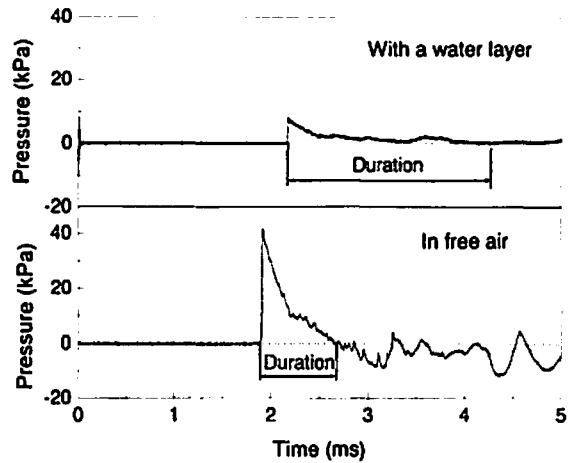


Fig.4 Comparison of the overpressure-time histories (at $4.7 \text{ m} \cdot \text{kg}^{-3}$)

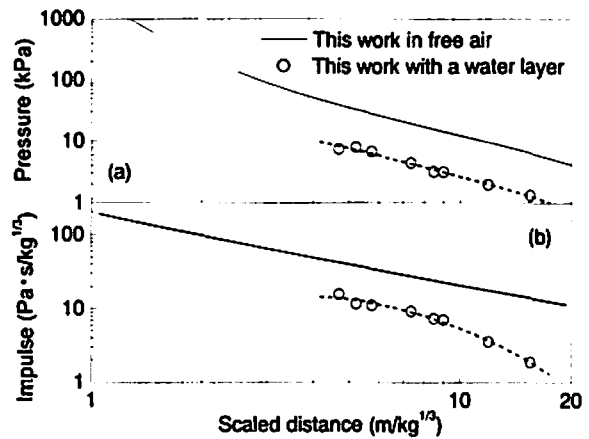


Fig.5 Peak overpressure (a) and scaled impulse (b) with a water layer

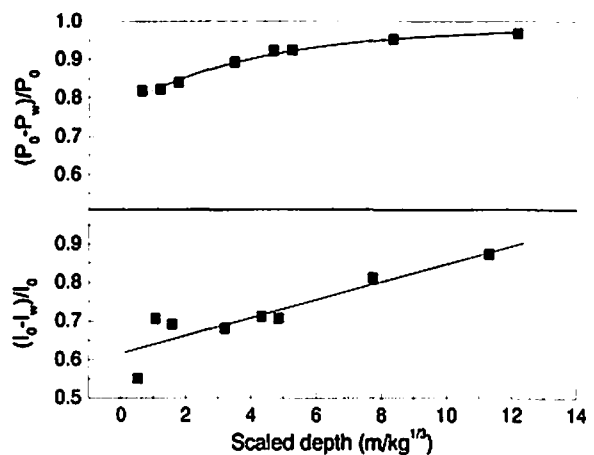


Fig.6 Attenuation ratios of peak overpressure and scaled impulse

air were obtained from the experimental data^{12,13}. When the primary shock wave reaches the water surface with a pressure P_1 , its pressure is released, and drop down to a pressure P_2 . The pressure P_2 would be found on the mirror-reflected $P-u_p$ curve of water. It is believed that the pressure P_2 can be

determined by the impedance mismatch method.

When the primary shock wave arrives at the water surface, P_1 can be estimated by the distance from the explosive charge to the water surface and the weight of the explosive charge. Then, the air blast pressure of P_2 can be estimated using the impedance mismatch method. Finally, the pressure at the sensor located 0.78 m above the water surface can be estimated by the scaled distance. In the present study, the PETN data of Baker were used to estimate the pressures.

Figure 8 shows the theoretical value based on the impedance mismatch method and the experimental data. The agreement between the two was found to improve with increasing scaled depth. However, near the water surface, the experimental data deviates greatly from the theoretical data.

The result of the present study shows that the attenuation effect of the peak overpressure can be estimated by the impedance mismatch method for the case of a deep underwater explosion. In a further study, more detailed measurements will be performed for a shallow explosion.

5. Conclusions

The present paper describes the effects of a water layer on the attenuation of blast waves;

- The peak overpressure and the scaled impulse were reduced greatly by the presence of the water layer. It is confirmed that a water layer is highly effective in attenuating blast waves.
- Comparing the attenuation ratios of pressure and impulse, the attenuation effect on the peak overpressure was found to be greater than that on the scaled impulse.
- The decay shape of blast wave pressures passing through a water layer differs from that of blast wave pressures passing through the air only.
- By using the impedance mismatch method in the case of a deep underwater explosion, the attenuation effect on the peak overpressure can be estimated.

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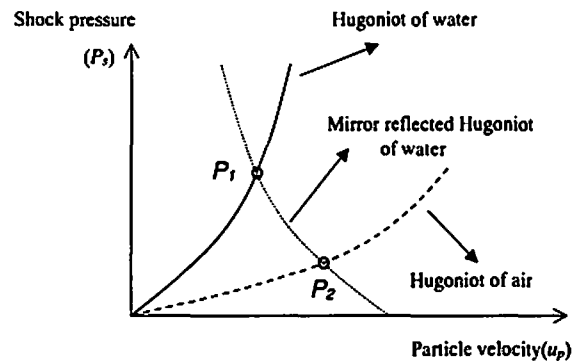


Fig.7 Illustration of the impedance mismatch method

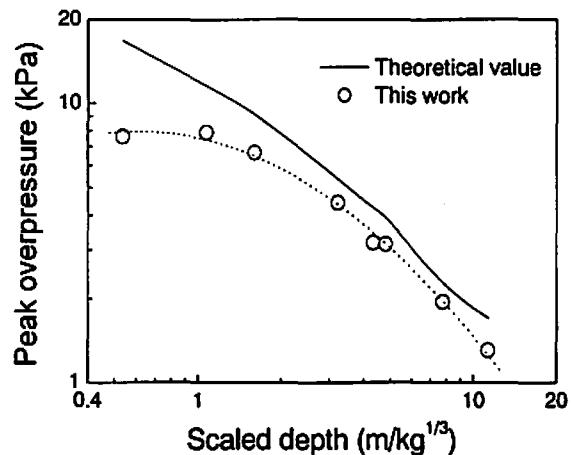


Fig.8 Comparison of the theoretical value and the experimental data

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